



**PQ**  
**2019**

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Call for Proposals:

**36Q°**  
**LIGHT SPOT**

## Call for Proposals 36Q° LIGHT SPOT

The Prague Quadrennial of Performance Design and Space invites proposals for 36Q° *Light Spot* for presentations, discussions, and demonstrations as part of PQ 2019, taking place at the Prague Exhibition Ground 6-16 June 2019.

Applications are accepted from artists at all stage of their careers, including emerging/student artists. PQ is an international festival that celebrates and supports diversity from our international community - we encourage submissions from all backgrounds.

### **DATES:**

- Applications Published: 5 April 2019
- Deadline for Submissions: 29 April 2019
- Notification of Selection: 13 May 2019
- Light Spot: 9 - 15 June 2019
- 14th Edition of Prague Quadrennial: 6-16 June 2019

### **PROJECT TEAM:**

**Light Spot Project Leader:** Ian Garrett

**36Q° Curators:** Markéta Fantová, Jan K. Rolník

### **TO SUBMIT APPLICATIONS:**

All applications must be submitted through this official process and be completed in English. Each application will require:

- Basic Contact Information
- Written Description of the Proposal (1500 characters)
- Technical and Time Requirements
- Link to supporting materials, such as an online website, portfolio, or video (optional)
- Short Biography of Artist(s) (100 words)

Link to application: <http://bit.ly/36Qlightspot>

### **Please note:**

Travel, accommodation costs and per diems are covered by presenters themselves. PQ will provide performing artists with a 3 day accreditation/festival pass, which includes access to all PQ events except PQ Studio: Workshops.

## Call for Proposals 36Q° LIGHT SPOT

Organized by the Ministry of Culture of the Czech Republic and realized by the Arts and Theatre Institute, The Prague Quadrennial of Performance Design and Space is the largest international exhibition and festival event dedicated to scenography, performance design and theatre architecture. Since 1967 PQ has been an exchange, networking and educational platform exploring the best works in scenography and design for performance through exhibitions, festivals, workshops, performances, symposia, educational events and residencies.

The last edition of this international performance design event in 2015 was held at more than 30 venues, featured more than 500 live performances with over 180,000 visitors, and was named one of the twelve most trend-setting European festivals in the prestigious EFFE Awards. Individual exhibitions of countries and regions were organized by some of the most important cultural organizations from over 75 countries, including ministries of culture, art and theatre institutions, as well as international festivals, theatre companies and prestigious theatre and visual arts schools.

### **ABOUT 36Q°:**

36Q°'s mission is to develop performance design as a vital means of experimentation while promoting cross-generational, collaborative artistic practice with new registers of knowledge and new modes of technology that enable artistic vision to become an immersive experience for our audiences. 36Q° was initiated by PQ artistic director Markéta Fantová as a platform for the performance design fields that, being progressive in nature, are developing and challenging current production team models where developing design disciplines are unfortunately often insufficiently credited.

36Q°'s second iteration, one of the main projects of PQ 2019, creates an environment where the confluence of art and technology is possible, expanding the artistic fields of lighting design, video projections, sound design and composition, as well as virtual reality, tactile environment design, creative coding, and more.

As the unbridled imagination of young designers merges with the transformative knowledge of established artists, we expect new modes of creativity, innovation, and technology based ideas to emerge, offering a wealth of product feedback to our participating companies as participants combine product features in new ways, pushing instruments to their artistic limits.

The heart of this 36Q° is an interactive, experimental environment and installation *Blue Hour*, with two additional projects, Light Spot and Sound Spot, providing a space for artists and technicians to discuss, experiment, and present current practices from around the globe.

## Call for Proposals 36Q° LIGHT SPOT

The Prague Quadrennial calls lighting and media designers, light and media artists, and those working with light and media across theatre and expanded forms to join the Light Spot 2019. The Light Spot is a space for presentations, exchange, discussion and brainstorming among lighting and media designers and artists and is open to all attendees of the Prague Quadrennial 2019. The Light Spot is coordinated by the Prague Quadrennial and the OISTAT Lighting Design Sub-Commission and will take place at the Prague Exhibition Grounds, the main site of the Quadrennial.

Project Leader Ian Garrett, invites all interested to submit proposals for 10- to 30-minute presentations on lighting or media projects for discussion. These should be projects that highlight unique and novel applications of lighting and media technology with an eye to an expanded design sensibility which both includes and looks beyond typical staged presentations. We are especially interested in issues related to large scale presentations, site-specific problem-solving, the integration of network and power infrastructure into the design process, alternative and renewable uses of power, interactivity, integration of extended (virtual, augmented, and mixed) reality, and other experimental and/or research-based approaches to thinking about lighting and media in performance.

We especially encourage applications that reflect and respond to the following:

- work that represents novel thinking in lighting and media design and related experiences in performance
- work which has a performative aspect in its presentation
- works relating to the main theme of PQ 2019: Imagination, Transformation, Memory.
- work which has been previously developed for a performance, theatre piece, or public presentations
- Works that expand on and vary from these five areas will also be considered.

All presenters are required have completed all copyright requirements for their presentations.

All presenters will be expected to discuss their presentations in Q&A/panel conversations.

Presentations should be developed with an audience interested in exploring the technical elements of the project in mind.

### HOW TO APPLY?

Please fill out [the form](#) until 29 April 2019. Successful applicants will be informed by 13 May.

Contact for further information: Ian Garrett at [ian@toasterlab.com](mailto:ian@toasterlab.com)

Travel, accommodation costs and per diems are covered by performers themselves. PQ will provide performing artists with a free daily pass to all venues of the Quadrennial.



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Quadrennial

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The Prague Quadrennial strives to present performance design as an art form concerned with the creation of active performance environments, that are far beyond merely decorative or beautiful, but that are emotionally charged; where design can become a quest, a question, an argument, a threat, a resolution, or an agent of positive change...Performance design is a collaborative field where the artists mix, fuse, and blur the lines between various disciplines to search for new approaches and new visions.

This edition of the Prague Quadrennial is inspired by PQ's highest prize, the Golden Triga. Three different forces coming together to pull the chariot driven by Nike, the goddess of victory, stand proudly atop the roof of the National Theatre, reminding all that creating performance is an act of collaboration where all talents combine their strengths to achieve much more than any individual could ever accomplish alone.

The three horses pulling the chariot symbolize the three stages of human life: youth's wild instinct and intuition, the experience of adulthood, and the wisdom of age. We will use the metaphor of the Golden Triga to explore these points of view, three areas connected with the cyclical phases of the creative process:

**Imagination, Transformation, Memory.**

- Markéta Fantová, Artistic Director PQ2019



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