

**PQ**

**2019**

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**Call for Applications:  
PQ STUDIO:  
RESULTS DRIVEN  
WORKSHOPS**

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The Prague Quadrennial of Performance Design and Space invites applications to participate in *Results Driven Workshops as part of PQ Studio* (formerly Scenofest and SpaceLab) that will take place in Prague, 7-12 June 2019. Applications are accepted from a broad spectrum of applicants, including professionals and emerging designers, design educators and arts administrators

The final outcomes of these Results Driven Workshops will be presented at PQ Studio: Emergence Festival on 12 June 2019 at the Industrial Palace as one of the featured events of PQ 2019.

**CURATOR:** Patrick Du Wors

**DATES:**

- Applications Published: 21 September 2018
- Deadline for Submission: 31 October 2018
- Official Notification of Application Results: 29 November 2018
- 14th Edition of Prague Quadrennial: 6-16 June 2019

**TO SUBMIT APPLICATIONS:**

Each workshop has its own unique application form which is found at the beginning of the workshop description. Those wishing to apply to more than one workshop must complete an individual application for each workshop.

All applications must be submitted through this official process and be completed in English. Each application will require:

- A Statement of Intent which addresses the desired skills and objectives of the workshop (not to exceed 1500 characters)
- Direct link (portfolio opens when link is clicked) to a PDF portfolio of up to 24 pages/slides (or 12 pages front and back), including cover page and a CV/Resume. Please note that the focus of the reviewer will be on the work presented and not the aesthetics of the portfolio, which may be created in MS Word, Powerpoint, Publisher, Apple Pages, Adobe InDesign, or any other tool the applicant wishes to employ.

**FEES:**

Each workshop will carry a fee, which will be due at the time of registration if selected for participation. The fee for each workshop is noted at the top of the workshop description.

**SELECTION:**

Leaders of each workshop will choose the cohort from the submitted applications, with final approval from the PQ Studio Curator and PQ Artistic Director.

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**ABOUT PQ:**

Organized by the Ministry of Culture of the Czech Republic and realized by the Arts and Theatre Institute, The Prague Quadrennial of Performance Design and Space is the largest international exhibition and festival event dedicated to scenography, performance design and theatre architecture. Since 1967 PQ has been an exchange, networking and educational platform exploring the best works in scenography and design for performance through exhibitions, festivals, workshops, performances, symposia, educational events and residencies.

The last edition of this international performance design event in 2015 was held at more than 30 venues, featured more than 500 live performances with over 180,000 visitors, and was named one of the twelve most trend-setting European festivals in the prestigious EFFE Awards. Individual exhibitions of countries and regions were organized by some of the most important cultural organizations from over 75 countries, including ministries of culture, art and theatre institutions, as well as international festivals, theatre companies and prestigious theatre and visual arts schools.

**CURATOR:**

**Patrick Du Wors** is Canadian performance designer, working in a wide range performance styles and scales of production. From site-specific opera, to text-based work from the classical canon, to contemporary devised work, Patrick's work has been recognized across Canada and internationally. Patrick designed and curated the Canadian Exhibition *Shared [private] Space* at PQ2015 and served on the WSD2017 selection jury in the Emerging Artist category. Awards include the Canadian Institute for Theatre Technology (CITT) Award of Technical Merit for PQ2015 and multiple awards and nominations across Canada including the Dora Mavor Moore Awards (Toronto), Critic's Choice Awards (Victoria), Betty Mitchel Awards (Calgary) and SATAwards (Saskatoon). As an educator and researcher, Patrick is an Assistant Professor at the University of Victoria in British Columbia. Patrick was also a member of the faculty at the University of Calgary from 2013 – 2016. He has been a guest artist or instructor at the National Theatre School of Canada, Ryerson Theatre School, George Brown, and Sheridan College. Patrick is a graduate of the University of Alberta's MFA Theatre Design program and apprenticed with the Royal Shakespeare Company in the UK.

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The Prague Quadrennial of Performance Design and Space will take place in Prague from June 6-16, 2019, and now invites applications for participation Results Driven Workshops as part of PQ Studio. Building on the legacy of Scenofest (2003-11) and SpaceLab (2015), PQ Studio will celebrate the real and imaginary spaces in which designers create. Our studios are both physical and mental spaces. In these spaces, our imagined ideas are incubated, assessed, selected or rejected and then re-imagined; a process repeated and repeated in search of the elusive and alchemical ingredients of theatricality. PQ Studio will explore this process and its resulting products through a program of multi-day intensive workshops.

**WHO SHOULD APPLY**

PQ Studio: Results Driven Workshops are geared toward emerging artists who wish to collaboratively engage both with their craft and with an international cohort of performance makers. Participants should come with a willingness to engage in diverse practices, open minds, strong work ethics, and a creative spirit.

In addition to emerging artists, we are also excited to offer workshops to established designers, educators, arts managers, and academics wishing to expand their own creative processes. Each workshop description includes target audiences.

All participants must commit to being part of the workshop in its entirety.

**WORKSHOP FORMATS**

Workshops will last 1-5 studio days, which will begin at 10:00 and end at 18:00 each day with schedule breaks. There will then be 1 additional day to install and present the work created at the Industrial Palace as part of the PQ Studio: Emergence Festival on 12 June 2019.

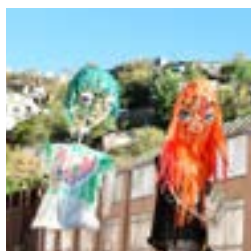
Most workshops will be for small groups of 10-15 participants to allow for greater understanding and development of the theories and methods explored through the process of creating an installation, exhibition, or performance.



### **Spatial Dramaturgies. Interdisciplinary Macbeth**

This workshop will explore the use of space as the main tool in devising. Central to this exploration is the question: how can a designer devise a piece and be actively engaged in the creation of new performance work? Using images evoked by Shakespeare's Macbeth as a starting point, this workshop will help designers to engage in devising processes using their own visual and multi-sensorial language and translating it into dramaturgical decisions.

[\(more information/apply\)](#)



### **Transcending Boundaries and Amplifying Identity with Giant Puppets**

This is a 5 day workshop in 3 phases: exploration, construction and performance. The project will culminate in an outdoor public performance where various notion of identity will be explored through the design and construction of Giant Puppets. Throughout the workshop process, participants will continue to discuss how we embody our cultural identities, and begin to develop ideas for what kinds of cultures our puppets might represent at the Prague Quadrennial, and how we might show those cultures through the puppets' appearance, movement, clothing, etc.

[\(more information/apply\)](#)



### **Material Interactions: A Journey in Movement**

This two-day movement and materials-based workshop explores states of human existence within a reciprocal relationship between materiality and the capacity for invention through one's own responsive body in movement. The workshop group will have the opportunity to initially explore the possibilities evoked by notion of the sublime and of the grotesque through an expanded notion of costume. These costumed acts of transformation refer to previous performances at PQ, such as Lucy Orta's intervention in 2007, and also to Krikor Belekian and Jacques Lecoq's Laboratoire D'Etude Du Mouvement and its relationship to Valsalva Meyerhold's biomechanics. Critical to this project however is PQ itself, as global and affective agent in understanding human existence through the means of design and artistic practice in performance.

[\(more information/apply\)](#)



### **The Quest – Performing with the Ghost**

Relying firmly on all three aspects of the upcoming PQ2019 – Imagination, Transformation and Memory, this workshop emphasizes the importance of diversity in spatial practices. An abandoned location/building found in Prague – 'The Ghost' itself! – will accommodate a group of provocateurs and participants in a quest for illusive, mystified and highly layered spirit of the place (aka genius loci). By acknowledging and embracing the space as a protagonist of a performative action, this group of spatial enthusiasts will provoke and engage into a deeply meaningful dialogue with it in creation of a unique site-based experience. The workshop is planned to last four days with a possible outcome in form of a photo-exhibition, a specific and exclusive Lexicon of this place and performance.

[\(more information/apply\)](#)

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**Transforming Space with Illuminated Sculpture**

This workshop will tackle the question of how illuminated sculpture and abstract-puppet performance may transform and define an outdoor performance space. As a team, we have been exploring the potential for articulated lantern performance in which humble, globally-ubiquitous materials such as reed, cloth and wire may be formed into hollow shapes and lit with LEDs from within. Through this workshop, we will create a theatrical performance where the sculpture itself defines and transforms the playing space culminating in a night-time outdoor performance.

[\(more information/apply\)](#)



**Devising the Collaborative Imagination**

This rigorous hands-on 4-Day devising workshop is designed to inspire the collaborative imagination. Over the course of the workshop, participants will be led through a series of devising theatre exercises based on the unique artistic practices of Ghost River Theatre. Open to adventurous artists in all media, the workshop will foster an innovative environment where participants will develop, learn and experiment with new tools for creative expression. With a focus on developing the points of intersection between collaborators / disciplines, participants will come away from the workshop with new techniques, strategies and exercises that can be utilized both for the creation and development of new performance and the teaching and facilitation of the classroom. The culmination of the 4 day experience will be a number of small group performances or installations based on the source material the participants will have been devising over course of the workshop.

[\(more information/apply\)](#)



**Plica Ex Plica**

The purpose of this workshop is to introduce specialized pleating skill and craftsmanship such as hand stitched pleats (smocking), thermal pleats and structural pleats as well as, Issey Miyake's breakthrough in the pleating industry: the INVERSION PROCESS. The workshop will also discuss the relationship between body, movement, and clothes. Participants will come-away from this workshop with practical knowledge of these pleating technique and will be able it to apply them to future costume design and productions. This 3-day workshop will begin from a "form exercise ", exploring the geometric shapes of everyday objects and body movement, and will culminate in an exhibition of pleated garments created by the participants.

[\(more information/apply\)](#)



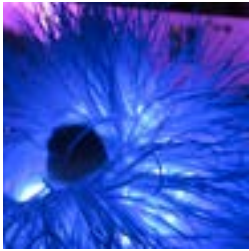
**Expansive Listening: an eco-materialist approach to devising spatial designs**

The ecological turn of the last decade has led to a renewed interest in exploring found objects and reclaimed materials in the performing arts. For many scenographers, inspiration for re-purposing these 'leftovers' comes from the serendipitous relationships that arise from them – a way of rethinking our connection with materials and challenging preconceptions about that which we throw away. Working with an assortment of reclaimed materials, participants will be taken through a series of prompts and processes that open up opportunities for more-than-human dialogue, collaboration and potentiality through a direct engagement with found materials. The experimentations will result in a collective performance installation that aims to shine new light on material-human partnerships, offering novel tools and approaches for scenographers to bring back into their own practice.

[\(more information/apply\)](#)

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WORKSHOP DESCRIPTIONS



**Nomadic Bodies of Light in Public Spaces**

With a focus on practice and collaboration participants will work together to ideate, prototype and construct an installation that is hosted by a body or bodies and that moves through the various spaces of PQ2019. In this workshop we will emphasize how light, noise and materiality can be used to affect people and extend the notion of installation design and scenography to installations that are nomadic; moving to, from, through and with people, bodies and spaces. Over the course of the workshop /masterclass participants will rapidly iterate concepts, design working prototypes and develop their creative vision in response to various provocations. Each day has a specific aim from concept generation, to ideation and designing, to realization, to completion and a final presentation in the form of a public showcase/performance. ([more information/apply](#))



**Femininity/Backstage/Design**

Five vigorous and successful women and designers from all around Europe grouped together in one common master workshop. We would like to show our feminine perspective in process of creation and production in the theatre. While the theatre is dominated by masculine standards, this workshop asks: Is there a place for real feminine language and model of work in theatre? The workshops will last three days; two days dedicated to creation with a common performed exposition of all works on the last day. We want to stimulate a dialogue between our concept of theatre art. The workshop is open not only for women, we welcome every participant! ([more information/apply](#))



**Scaling-Up! Transfer Your Production from the Studio to a Larger Theatre**

This workshop is offered in response to the growing trend in which small, often independent productions are “picked up” and remounted or transferred to significantly larger venues. These venues are often a completely different style of theatre from that of the original production, which can lead to unanticipated complications. How can we think about, redesigning or adapting our productions to take maximum advantage of the transfer and truly advance the production? Over three days of guided studio work and site visits this workshop will lead designers through the process of transferring their work from smaller to larger venues. ([more information/apply](#))



**The Hidden Lives Of Spaces: Site-Based Performance Ecology**

Contemporary ecological concerns bring with them an opportunity for innovation; to rethink traditional theatre practices and forge ecologically inspired approaches that push intellectual and creative boundaries and the aim of the workshop is to explore how scenographers might consider their practice within the broader system of ecological organisation to build designs that encompasses environmental, social and political potential. This is a three day workshop in which participants work in small groups to create mixed-reality performances using principles of ‘ecoscenography’, site-responsive dramaturgies and virtual-scenographic techniques in Stromovka park. We will work with these principles of ecoscenography and site specific performance to examine the ecologies of Stromovka and examine the use of immersive media tools such as 360/VR video, spatial and binaural audio, and geolocation as a method for enhancing the performativity of this place and reexamining how we create representational knowledge. ([more information/apply](#))



Pražské  
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Quadrennial

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The Prague Quadrennial strives to present performance design as an art form concerned with the creation of active performance environments, that are far beyond merely decorative or beautiful, but that are emotionally charged; where design can become a quest, a question, an argument, a threat, a resolution, or an agent of positive change...Performance design is a collaborative field where the artists mix, fuse, and blur the lines between various disciplines to search for new approaches and new visions.

This edition of the Prague Quadrennial is inspired by PQ's highest prize, the Golden Triga. Three different forces coming together to pull the chariot driven by Nike, the goddess of victory, stand proudly atop the roof of the National Theatre, reminding all that creating performance is an act of collaboration where all talents combine their strengths to achieve much more than any individual could ever accomplish alone.

The three horses pulling the chariot symbolize the three stages of human life: youth's wild instinct and intuition, the experience of adulthood, and the wisdom of age. We will use the metaphor of the Golden Triga to explore these points of view, three areas connected with the cyclical phases of the creative process:

**Imagination, Transformation, Memory.**

- Markéta Fantová, Artistic Director PQ2019



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